

Recording a Game

Chess

How to keep a scoresheet, and why it is worth doing.

Required in most tournaments, and useful in every game.

1

Number each move pair

One number, White's move, then Black's.

2

Use algebraic notation

Piece letter plus destination square.

3

Mark checks and captures

+ for check, x for capture, # for mate.

4

Record the result

1-0, 0-1 or $\frac{1}{2}$ - $\frac{1}{2}$ at the bottom.

5

Both players sign

In tournaments, both scoresheets are signed.

WHY

You can review the game afterwards

It supports repetition and fifty-move claims

The act of writing slows you down usefully

In time trouble — under five minutes without increment — most federations excuse you from recording until the control is passed.