

How the Pieces Move

Chess

Every piece's movement, including the three special rules.

The complete rules of movement.

Piece	Moves	Note
Pawn	Forward one; two from start	Captures diagonally
Knight	L-shape: 2 then 1	The only piece that jumps
Bishop	Any distance diagonally	Stays on one colour forever
Rook	Any distance, rank or file	
Queen	Rook plus bishop	Most powerful
King	One square, any direction	Cannot move into check

Castling: king two squares toward a rook, rook jumps over. Not out of, through, or into check; neither piece may have moved.