

Perspective

Architecture

The parts of a perspective construction, and the choices that decide what it argues.

Brunelleschi demonstrated linear perspective in Florence around 1420.

The construction

Horizon line, at the viewer's eye height

Vanishing points on that horizon

Station point, where the viewer stands

Picture plane, between eye and subject

One, two or three point systems

Choices that argue

Eye height: 1.6 m is a standing person

A low eye makes a building monumental

Wide angles exaggerate depth and drama

Who is in the image, and who is not

A perspective from an eye height nobody occupies is a persuasion device. Say so, or draw it from where people stand.