

The Design Process

Architecture

The loop a studio project actually runs on, from brief to presentation.

Not a line. You will run this loop several times.

1

Interrogate the brief

What is asked, what is assumed, and what nobody has questioned yet.

2

Read the site

Measure, walk, photograph, draw. Record before you propose anything.

3

Gather precedent

Four or five buildings that solved a related problem. Redraw them.

4

Fix a concept

One organising idea you can state in a sentence and draw in one diagram.

5

Test it

Plan, section and model at the same time. The section usually breaks it.

6

Develop and communicate

Resolve structure, envelope and access. Then draw it so others can read it.

A concept that survives its first section was probably not tested hard enough. Break it early, on paper.